

2010/11 County Competition Standardisation – Yr 5/6 Mixed Tag Rugby



Competition Overview

Sport: Mixed Tag Rugby

Format: Squad 12 – min 3 of each gender

Date: Monday 7th March 2011

Venue: Holt RFC

Time: 9.30am – 3.30pm

County Final Contact Details

Competition Manager:
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PESSYP Links

- Club Links
- Coaching
- Leadership & Volunteering

Additional Information

Website Links –www.rfu.co.uk

Regional Final -Yes. Details: TBC

2009/10 Holders:
Mundesley Junior School

Competition Format

- Squad of 12 – Players to be made up from Year 5/6 – 8 Start each game, minimum of 3 of each gender in the starting line up
- Duration of Games – Each game will be made up of 2 halves, each of 5 mins, with 1 min half time
- Size of the Ball – For all competitive matches, size 4 Rugby Balls will be used
- Dimension of Playing Area – The Rugby Football Union (RFU) continuum suggest for 8-a-side – 50-60m in length, 25-30m width
- Role of the Teacher – A positive role model, to enforce the Core Values & Code of Conduct of Rugby

Competition Rules

- Safety – Although Tag Rugby is a non-contact sport, the RFU strongly recommends the wearing of properly fitting mouth guards, in case of accidental collisions.
- Footwear – Should be suitable for the weather and surface on the day of the competition. The preferred & recommended footwear on grass is boots with moulded studs or blades, or trainers if the ground conditions are dry & firm.

County Standardisation forms and risk assessments are available for download via www.norfolkssp.co.uk

Competition Rules cont.

- **Free Pass** – At the start/restart, this pass must be a static pass of no more than 2 metres. Also used at the side of the pitch when the ball goes into touch and from where the referee makes a mark when an infringement takes place.
- **Scoring a Try** – To score a try – place the ball downwards with **TWO HANDS** behind the opponent's goal line. A try is worth 5 points. There is no diving over the line for a try in Tag Rugby and players must remain on their feet otherwise try not awarded
- **Passing the Ball** – The ball can be passed only sideways and backwards through the air, not handed to another player. Ball carriers should be encouraged to hold the ball in both hands at all times. **Handing off or protecting the tags is forbidden**
- **The Tag, Ball Carrier & Tagger** - Only the ball carrier can be tagged. When the player has been tagged, the ball must be passed to a team mate within 3 seconds (or within 3 strides). Players are, however, only allowed **one** step to score after being tagged. After the ball has been passed, the player must retrieve their tag from the tagger and place it back on the belt before rejoining the game. The tagger must first allow the player they have tagged to pass the ball before trying to return their tag. When a tag is made, the tagger should stop running, hold the tag above their head and shout "TAG!" The referee will then clearly say "TAG-PASS!" to help the players and the game. **Throwing tags to the grounds will be penalised.**
- **Turnover Ball – The 6 Tag Rule will apply.** After the 6th tag the ball must be turned over (possession goes to the opposition)
- **Knock on** – When a player fumbles a catch and the ball travels forwards to the ground towards the opponent's goal line. A free pass is awarded unless advantage can be played
- **Offside** – When a tag is made, all players from the taggers team must attempt to move towards their own goal line, so being behind the line of the ball. They may not intercept the pass of the tagged player to their teammate. In open play, the defending team may intercept passes as long as they have come from an onside position
- **Spinning** – **No player will be allowed, when carrying the ball forwards, to spin off a tackle to prevent being tagged.**
- **Kicking** – There is no kicking of the ball in Tag Rugby
- **No Hands Off/Fending Off** – This is the act of placing an open palmed hand by the ball carrier against an opponents face or body or a fend off is an outstretched arm by the ball carrier towards an opponent to discourage that person making a tag.



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